Software Testing

E6891 Lecture 5 2014-02-26

Today's plan

- Overview of software testing
 - adapted from <u>Software Carpentry</u>

Best practices for numerical computation

Examples

Software testing

- Automatic failure detection
- NOT "correctness detection"
- Bugs are inevitable, but we'd like to find them quickly
- Do this right, and the tests will dictate program behavior



Why do we need tests?

Correctness

- Does implementation match specification?
 - Implementation = code
 - Specification = equation, algorithm, paper, etc.

- Important for both ends of research
 - Accurately reporting your own method
 - Ensuring accurate replication of a reported method

Why do we need tests?

Software design

- Thinking about failure modes improves software design
 - Isolate critical functions
 - Specify behavior
 - Explicit error handling
- Test each component
- End result
 - simplified high-level functions



Why do we need tests? Debugging

Something's wrong in my code!

But submodules X and Y pass tests...

- so the bug must be in Z!
 - well, probably...

Why do we need tests?

Optimization, refactoring

My experiments are taking too long!

Maybe I can optimize my algorithm...

Is the faster version equivalent?

Unit testing

- Software is built from small components
 - input parser
 - feature extractor
 - number crunching
 - 0 ...
- Don't try to test the whole thing at once
- Test each component (unit) independently

Unit testing

Unit

function being tested

Fixture

- the test input
- many for each unit

Action

- How to combine the unit + fixture
- that is, test code

Expected result

- What should the action produce?
- o return value?
- Maybe an exception

Actual result

Did it match expectation?

Unit

```
O def norm(x, p):
    n = 0
    for xi in x:
        n += xi**p
    n = n**(1.0/p)
    return p
```

Action

```
o n = norm(fix[0],fix[1])
assert n == result
```

Fixtures + results

```
0 (([1,0,0],1),1.0)
0 (([1,0,0],2),1.0)
0 (([-1,0,0],1),1.0)
0 (([-1,0,0],2),1.0)
```

Unit

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Action

```
o n = norm(fix[0],fix[1])
assert n == result
```

Report

- Pass
- Pass
- Fail
- Pass
- O ...

Unit

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Fixtures + results

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Action

```
o n = norm(fix[0],fix[1])
assert n == result
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Report

- Pass
- Pass

Fail

- Pass
- O ...

Unit

```
O def norm(x, p):
    n = 0
    for xi in x:
    n += abs(xi)**p
    n = n**(1.0/p)
    return p
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Fixtures + results

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```

Action

```
o n = norm(fix[0],fix[1])
assert n == result
```

Report

- Pass
- Pass
- Pass
- Pass
- 0 . . .

Designing test cases

Exhaustive testing is generally impossible

But don't just use a single case either

- Seek out corner cases and assumptions
 - anywhere there's a condition (if-then-else)
 - calls to other functions

Designing test cases: exercise

```
def norm(x, p):
    n = 0
    for xi in x:
        n += abs(xi)**p
    n = n**(1.0/p)
    return p
```

- What are the assumptions in this code?
- What are good test cases?

Designing test cases: exercise

```
def norm(x, p):
    n = 0
    for xi in x:
        n += abs(xi)**p
    n = n**(1.0/p)
    return p
```

- p > 0
- p finite
- len(x) > 0
- xi +, -, 0?
- xi finite
- Others?

- What are the assumptions in this code?
- What are good test cases?

Success vs failure?

- Tests can only identify incorrect behavior
 - Tests are never 100% complete
- Failure is correct behavior if the input is bad
 - Silent failure is a debugging nightmare
 - Use exceptions!
 - Even MATLAB has exceptions now...
- If you only test success cases, failure may not be identified in practice

Don't go overboard...

- Not all failures need to be handled
 - o what if p is a string?
 - what if x is a matrix?
- Use test cases to guide development
- Testing makes documentation easier

```
def norm(x, p):
  ```Requires:
 type(x) = ndarray
 type(p) = float
 p > 0
 if p <= 0:
 raise ValueError()
 n = 0
 for xi in x:
 n += abs(xi)**p
 n = n**(1.0/p)
 return p
```

### **Testing numerical methods**

- Some numerical routines are complicated
  - o integral(f, a, b)

- Tests should depend on the interface
  - Not the implementation!

Try to design test cases with known answers

```
\circ ([f(x) = 1.0, a=0, b=2], 2.0)
\circ ([f(x) = abs(x), a=-1, b=1], 1.0)
```

### **Testing numerical methods**

- In floating point, things are rarely identical
- BAD: too strict, relies on machine precision
  - o assert f(x) == result
- BETTER: allows small absolute differences
  - o assert abs(f(x) result) < 1e-10</pre>
- BEST: allows small relative differences
  - assert np.allclose(f(x), result)

## What if solutions are not unique?

### Examples:

- o sqrt(x), positive or negative?
- eigenvectors
- k-means, mixture models, etc.

### Don't test quantitatively

- assert np.allclose(sqrt\_x, exp\_sqrt\_x)
- Test qualitatively
  - o assert np.allclose(sqrt\_x\*\*2, x)

# What is correct anyway?

- Often, behavior is not clearly specified
  - e.g.: automatic beat tracking
  - no right answer for a given input
- Maybe we're just matching a previous implementation
  - while refactoring or optimizing code
  - or porting/re-implementing in a new language
- Generate fixture/result pairs by running the old version

## **Testing frameworks**

Writing test code is no fun

- Fortunately, most languages have test suites
  - (yes, even MATLAB)

We'll talk about python's <u>nosetest</u> module

### nosetest

- Implement actions as functions test\_\*
- Automatic report generation
- Advanced features
  - exception handling
  - fixture setup/teardown
  - function/class/module/package support
  - test generators: iterate over fixtures

# **Using nosetest**

```
bmcfee@crushinator: ~/git/librosa/tests

[~/git/librosa/tests:develop] → nosetests

Ran 310 tests in 6.848s

OK

[~/git/librosa/tests:develop] →
```

# An example: librosa

### Wrap up

- Automated testing will make your life easier (in the long run)
- It's not difficult
- Your code will be better
- No (fewer?) late-night panic attacks